

SCOIL ÍOSAGÁIN BALLYBUNION DIGITAL LEARNING PLAN FOR CURSORS



Scoil Íosagáin Ballybunion

Our Annual Digital Learning Plan

School Year 2026/2027

This document records the outcomes of our current digital learning plan, including targets and the actions we will implement to improve teaching, learning and assessment practices using digital tools. This plan was informed by the Department of Education's 'Digital Strategy for Schools to 2027' and the [Digital Learning Framework](#).

1.1 School Details:

Scoil Íosagáin
Church Rd.,
Ballybunion,
Co Kerry

Roll No.: 201961
Co-Ed Catholic School
No on roll: 202

1.2 School Digital Learning Vision:

"To empower every pupil to become a confident, creative, and responsible digital learner, where technology enhances teaching, deepens learning, and inspires curiosity across all areas of the curriculum."

OUR VISION FOR OUR DIGITAL LEARNING FUTURE

1.3 Brief account of our strengths with regard to digital technologies for teaching, learning and assessment in our school:

- Staff are currently undergoing training in the use of Assistive Tech with Aidan Boland of OIDE
- After school STEM/Coding club for children in senior classes
- Access to laptops, tablets and headphones as below

1.4 Brief account of the school's digital technologies infrastructure:

- We have a suite of 26 modern laptops and a charging trolley. All laptops are equipped with Microsoft Office. These are located in the corridor outside 6th class.
- We have a suite of 24 Samsung tablets on a trolley with charging capacity for 18 at a time. These are located in 6th class, who take responsibility for maintenance and charging. Certain classes have block booked the tablets for times during the week. Otherwise, a timetable is sent around to fill in on a weekly basis.

2. The focus of this Digital Learning Plan

2.1 Our previous digital learning plan(s) led to the following developments:

The purchase of additional hardware
Introducing typing lessons as per plan
The development of a Digital Learning team
A comprehensive plan for DL at each class level

2.2 This is what we are going to focus on to improve our digital learning practice further

- **Enhance Learning Through Digital Tools**
Integrate technology purposefully to support active, collaborative, and inquiry-based learning experiences.
- **Develop Digital Competence**
Build pupils' skills in communication, creativity, problem-solving, and responsible online behaviour.
- **Empower Teachers**
Support teachers to confidently plan, teach, and assess using digital tools aligned with curriculum goals.
- **Foster Inclusion and Accessibility**
Ensure all learners can access and benefit from digital technologies, regardless of background or ability.
- **Engage the Wider School Community**
Strengthen links between home and school through digital platforms that support communication and learning partnerships.

3. Digital Learning Action Plan

Dimension: Leadership and Management		Domain: Managing the Organisation		
Standard: 2.1 Establish an orderly, secure and healthy learning environment, and maintain it through effective communication				
Statement(s) of Practice: The principal and other leaders in the school ensure appropriate policies, procedures and safeguards are in place to ensure the protection of individual privacy, confidentiality and the safe use of digital technologies and data for all members of the school community.				
TARGET(S): <i>(These are generally based on learners acquiring new knowledge, skills and/or attitudes as well as the method of attainment. They should lead to improved learner outcomes).</i> - All teaching staff will complete a brief internal briefing on the ethical usage of Artificial Intelligence and - All staff will officially adopt the Board of Management-approved AI platform for all school-related digital tasks, for student data or lesson planning (in this instance, Microsoft CoPilot) <i>Actions are specific, measurable, achievable, realistic and timebound (SMART) activities that will be required to achieve that target.</i>				
ACTION (What needs to be done?)	CRITERIA FOR SUCCESS (What are the desired outcomes?)	PERSONS RESPONSIBLE (Who is to do it?)	TIMEFRAME (When is it to be done by?)	ACTION COMPLETED?
Staff need training in how to effectively use Copilot	Staff feedback that they are all using Microsoft CoPilot	DL team IW	June 2027	
Copilot to be set up on each staff device	That copilot is available to all staff on all school devices	DL team in conjunction with Gtec	January 31 st 2027	
Discussion to be had around the use of only the school GenAI in school and on school devices	That staff understand the ethical considerations around this Staff feedback	DL team Class teachers	Staff meeting Term 1: November 12 th 2026	
MONITORING & EVALUATION PROCEDURES How are we going to monitor our progress? Do we need to make adjustments? Have we achieved our target(s)? How do we know? At staff meetings, termly, we will discuss how AI has (or has not been) used each term. (use of mentimeter or wooclap)				

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Reminding staff that AI does make mistakes and has hallucinations. Is it adding value to the classroom, the learning and the school should be the overarching emphasis of AI usage.

This plan was reviewed by the Board of Management at a meeting held on September 30th 2026.

Also included in this review was an update to our Acceptable Usage Policy.

Signed: _____



Seán Costelloe, Chairperson

Date: 30.09.2026

SCOUTS AND GUIDES VIRTUAL DIGITAL LEARNING PLAN FOR CURSSES

Class	Term 1 – Microsoft Word	Term 2 – Microsoft PowerPoint	Term 3 – Microsoft Publisher
Junior Infants & Senior Infants	Skills: Type letters/name, use space/enter/backspace, insert simple picture/shape. Project: "All About Me" page (name, favourite colour, picture).	Skills: Add text + 1 picture, change background colour. Project: "My Favourite Toy" slideshow (1–2 slides).	Skills: Select simple card/poster template, insert picture + text. Project: Greeting card (birthday, Mother's Day, etc.).
1st & 2nd Class	Skills: Open, save, print; change fonts; insert and move pictures. Project: Mini fact sheet on an animal (text + image).	Skills: Create 2–3 slide presentation; add text + images; apply transitions. Project: "My Favourite Animal" slideshow (3–4 slides).	Skills: Create posters/cards with text + images, experiment with layouts. Project: Poster for class event (e.g., school play, sports day).
3rd & 4th Class	Skills: Use bold/italics/underline, bullet points, WordArt, simple tables. Project: Class recipe book (each child types a recipe with formatting).	Skills: Make 4–5 slides with titles, bullet points, images; transitions + animations. Project: Country research presentation (4–5 slides with maps/pictures).	Skills: Create flyers/posters with text boxes, images, themes. Project: Invitation or flyer for a school fundraiser/open day.

CURRICULUM VITAE CURRICULAR LEARNING PLAN FOR COURSES

Class	Term 1 - Microsoft Word	Term 2 - Microsoft PowerPoint	Term 3 - Microsoft Publisher
5th & 6th Class	Skills: Use headings/subheadings, format multi-page documents, insert tables/columns/images. Project: Report on a historical figure or project topic (multi-page with table of contents).	Skills: Apply slide master, insert charts/tables/media, add notes, present orally. Project: Science project presentation (charts, images, speaker notes).	Skills: Design brochures/newsletters; work with multi-page layouts; import content. Project: School newsletter or brochure (multi-page, combining text + images).

Scoil Íosaigáin Whole School Digital Learning Plan for classes

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